

# Willie McClinton

GRADUATE STUDENT · RESEARCH SCIENTIST

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## Education

### Massachusetts Institute of Technology

Cambridge, Massachusetts

PH.D. IN ELECTRICAL ENGINEERING AND COMPUTER SCIENCE

Sep. 2021 - present

- **GPA:** 4.8 / 5.0 **Highlighted Honors:** NSF GRFP Recipient (~ 16% acceptance) and MIT Presidential Fellowship (~ 2% acceptance)
- **Relevant Coursework:** Computational Sensorimotor Learning (A), Robotic Manipulation (A), Theory of Computation (A), Managerial Finance (A), Hardware Arch. for Deep Learning (B), Independent Study in Program Synthesis (Satisfactory)
- **Research Interests:** Machine Learning, Deep Learning, Representation Learning, Task and Motion Planning, and Program Synthesis
- **Skills:** ML Modeling (Tensorflow, Pytorch, Jax, Scikit-learn) — Software Engineering (Python, C++, Javascript, SQL, Go, Bash, Git)
- **Advisors:** Drs. Leslie Kaelbling, Tomas Lozano-Perez, and Armando Solar-Lezama

### University of South Florida

Tampa, Florida

B.S. IN COMPUTER SCIENCE AND MINOR IN MATHEMATICS | HONORS COLLEGE

Aug. 2016 - May. 2020

- **GPA:** 4.00/4.00 **Highlighted Honors:** Summa Cum Laude, King O'Neal Scholar (4.0 GPA - top 5 of class >10000), Marshall Scholarship (Finalist), Knight-Hennessy Scholar Program (Finalist), Barry Goldwater Scholarship (Winner), and Dean's List - All semesters

## Publications

1. Silver\*, T., Kumar\*, N., **McClinton, W.**, Zhao, L., Proulx, S., Lozano-Pérez, T., Kaelbling, L., and Barry, J. (2024). *Practice Makes Perfect: Planning to Learn Skill Parameter Policies*. [In Progress] In Preparation for Submission to Robotics: Science and Systems Conference (RSS) 2024.
2. **McClinton\*, W.**, Kumar\*, N., Chitnis, R., Silver, T., Lozano-Pérez, T., and Kaelbling, L. (2023). *Overcoming the Pitfalls of Prediction Error in Operator Learning for Bilevel Planning*. Best Paper at RSS Workshop on L4TAMP. In the Proceeding of Conference on Robot Learning (CoRL) 2023.
3. Bhardwaj, S., **McClinton, W.**, Wang, T., Lajoie, G., Sun, C., Phillip, I., and Dilip, K. (2023). *Steerable Equivariant Representation Learning*. ArXiv preprint arXiv:2302.11349.
4. Silver\*, T., Chitnis\*, R., Kumar, N., **McClinton, W.**, Lozano-Pérez, T., Kaelbling, L., and Tenenbaum, J. (2022). *Inventing relational state and action abstractions for effective and efficient bilevel planning*. In The Multi-disciplinary Conference on Reinforcement Learning and Decision Making (RLDM) 2022 [Spotlight Talk].
5. Minakshi, M., Bharti, P., **McClinton, W.**, Mirzakhlov, J., Carney, R., and Chellappan, S. (2020). *Automating the Surveillance of Mosquito Vectors from Trapped Specimens Using Computer Vision Techniques*. In the Proceedings COMPASS '20: ACM SIGCAS Conference on Computing and Sustainable Societies.
6. **McClinton, W.**, Garcia, S., Andujar, M. (2019) *An Immersive Brain Painting: The Effects of Brain Painting in a Virtual Reality Environment*. In: Schmorrow D., Fidopiastis C. (eds) Augmented Cognition. HCII 2019. Lecture Notes in Computer Science, vol 11580. Springer, Cham
7. **McClinton, W.**, Caprio, D., Laesker, D., Pinto, B., Garcia, S., and Andujar, M. (2019) *P300-Based 3D Brain Painting in Virtual Reality*. In Extended Abstracts of the 2019 CHI Conference on Human Factors in Computing Systems (CHI EA '19); ACM, New York, NY, USA, Paper LBW1119, 6 pages.
8. Awad, G., Butt, A., Fiscus, J., Joy, D., Delgado, A., **McClinton, W.**, Michel, M., Smeaton, A., Graham, Y., Kraaij, W., Quenot, G., Eskevich, M., Ordelman, R., Jones, G., Huet, B. (2017) *TRECVID 2017: Evaluating Ad-hoc and Instance Video Search, Events Detection, Video Captioning, and Hyperlinking*. TREC Video Retrieval Evaluation (TRECVID), Nov 2017, Gaithersburg, MD, United States. hal-01854790.

## Patents

1. *Leveraging smart-phone cameras and image processing techniques to classify mosquito genus and species*. Chellappan, S., Bharti, P., Minakshi, M., **McClinton, W.**, Mirzakhlov, J. US Patent 10,963,742 (2021)
2. *Systems and methods of entomology classification based on extracted anatomies*. Chellappan, S., Minakshi, M., Mirzakhlov, J., Kariev, S., **McClinton, W.** US Patent 11,048,928 (2021)

# Research Experience

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## **Boston Dynamics AI Institute**

Cambridge, Massachusetts

RESEARCH ENGINEER (1ST INTERN)

Nov. 2022 - present

- Developed a Task and Motion Planning system with hand designed skills and perception for BDAlI's quadruped robotic dog Spot, as well as integrated a basic simulator enabling IK and FK motion planning, enhancing system efficiency for planning in real-time
- Designed human interfacing capabilities with our planning system utilizing LLMs for automated translation to propositional logic

## **Google AI Residency Program**

Mountain View, California

RESEARCH SCIENTIST

Oct. 2020 - Dec. 2021

- Improved unsupervised and semi-supervised computer vision systems by adding the ability to learn representations that are equivariant to data augmentations during Contrastive Learning, creating a 100x improvement in augmentation time for new datasets
- Exploring the use of Hierarchical Learning for offline reinforcement learning, imitation learning, and transfer learning, specifically in robotics settings.

## **MIT Learning and Intelligent Systems Group (Dr. Leslie Kaelbling)**

Cambridge, Massachusetts

UNDERGRADUATE RESEARCHER

Aug. 2020 - present

- Exploring the use of Hierarchical Reinforcement Learning to learn compositional high-level skills from data that are amenable to task and motion planning.
- Developed new approaches to learn state and action abstractions and neuro-symbolic models for Bilevel Planning in robotics.

## **MIT Computer-Aided Programming Group (Dr. Armando Solar-Lezama)**

Cambridge, Massachusetts

UNDERGRADUATE RESEARCHER

Jan. 2020 - May 2020

- Explored new approaches to combine program synthesis and deep learning in order to improve data efficiency and generalizability in both supervised and reinforcement learning settings.
- Surveyed modern program synthesis and deep learning techniques, for neuro-symbolic programming.

## **Brown Intelligent Robot Lab (Dr. George Konidaris)**

Providence, Rhode Island

UNDERGRADUATE RESEARCHER

Oct. 2018 - Aug. 2019

- Explored the use of Meta-Learning and Hierarchical Reinforcement Learning, specifically the use of high level options, in constructing procedures by which agents can discover new skills autonomously and transfer them effectively to new tasks.
- Implemented modern and traditional RL algorithms (Dynamic Programming, Monte Carlo, TD-Learning, Sarsa, DDPG, A3C, DQN, etc.) and explored research directions in attempt to improve on the convergence speed of existing meta-learning approaches.

## **USF Neuro-Machine Interaction Lab (Dr. Marvin Andujar)**

Tampa, Florida

SOFTWARE ENGINEER & RESEARCH ASSISTANT

Feb. 2018 - Dec. 2019

- Developed Unity applications to make BCI more available to the general public.
- Classified brain data with high signal-to-noise ratio using machine learning techniques (LDA, MLP, SVM, etc.) in Matlab and Openvibe.

## **USF Social Computing Lab (Dr. Sriram Chellappan)**

Tampa, Florida

SOFTWARE ENGINEER & RESEARCH ASSISTANT

Jan. 2018 - Dec. 2019

- Led a team of 4 to build an Android application that collected and detected distress in users' non-textual SMS message data.
- Incorporated a classifier using Scikit-Learn and Tensorflow to identify user distress from features extracted from the meta-data.
- Created a cross-platform mobile app with React Native integrating deep learning for detecting mosquito disease-carriers with over 80% accuracy, using TensorFlow Lite and Firebase API. Patents: US Patent 11048928 and 10963742.

## **National Institute of Standards and Technology**

Gaithersburg, Maryland

SUMMER UNDERGRADUATE RESEARCH FELLOW

May. 2017 - Aug. 2017

- Parsed the YFCC100M and HAVIC databases (>100 Million vids) with SQL to synthesize eval datasets for the competition
- Reduced scoring time by 10x by implementing parallelization in the new Ruby/Rake evaluation
- Collaborated with small team of 3 to manage past systems from previous Multimedia Event Detection Evaluations

## **USF Computational Biophysics Lab (Dr. Sameer Varma)**

Tampa, Florida

RESEARCHER FOR <QUANTIFY INTRINSIC MOLECULAR MOTION USING SUPPORT VECTOR MACHINES>

Nov. 2016 - May. 2017

- Created command line applications utilizing GROMACS API in C to parse molecular simulations and quantify their intrinsic motion using Support Vector Machines.

## Honors & Awards

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2022	<b>Fellowship</b> , Qualcomm Innovation Fellowship Finalist	National
2020	<b>Fellowship</b> , National GEM Consortisum Fellowship	National
2020	<b>Fellowship</b> , MIT Presidential Lemelson Fellowship	Cambridge, MA
2020	<b>Fellowship</b> , National Science Foundation Graduate Research Fellowship	National
2020	<b>Scholarship</b> , Marshall Scholarship Finalist	National
2020	<b>Scholarship</b> , Knight-Hennessy Scholar Program Finalist	Global
2020	<b>Award</b> , USF King O'Neal Scholar Award	Tampa, FL
2020	<b>Award</b> , USF Dean's List of Scholars	Tampa, FL
2019	<b>Scholarship</b> , Barry Goldwater Scholarship (\$7500)	National
2019	<b>Award</b> , The Leadership Alliance's Summer Research Early Identification Program - Participant	Providence, RI
2019	<b>Award</b> , CRA-W Distributed Research Experiences for Undergraduates Program - Participant (\$7000)	Providence, RI
2019	<b>1st Place</b> , Best Overall Project (Classroom.ai) at KnightHacks	Orlando, FL
2019	<b>Award</b> , Best Hack for Social Good (Emesh.io) at Hack-A-Bull	Tampa, FL
2018	<b>1st Place</b> , Best Poster Presentation at USF REU in Ubiquitous Sensing Poster Competition	Tampa, FL
2018	<b>Inductee</b> , Sigma Xi National Chapter	Tampa, FL
2018	<b>Inductee</b> , Pi Mu Epsilon University of South Florida Chapter	Tampa, FL
2018	<b>Award</b> , Best Hardware Hack (Fix8) at Hack-A-Bull	Tampa, FL
2018	<b>1st Place</b> , Best Oral Presentation in Computer Science Division at Emerging Researchers National (ERN) Conference 2018	Washington, D.C.
2017	<b>1st Place</b> , Best Presentation in Information Technology Division at NIST Summer Undergraduate Colloquium 2017	Gaithersburg, MD

## Presentations

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[Poster]	<b>Conference on Robot Learning (Nov. 2023)</b> , "Over-coming the Pitfalls of Prediction Error in Operator Learning for Bilevel Planning"	Atlanta, GA
[Poster]	<b>Brown University 2019 Summer Research Symposium (Aug. 2019)</b> , "Meta-Learning with Multi-Level Hierarchies via Context Variables"	Providence, RI
[Oral]	<b>Leadership Alliance National Symposium 2019 (Jul. 2019)</b> , "Meta-Learning with Multi-Level Hierarchies via Context Variables"	Hartford, CT
[Oral]	<b>Human Computer Interaction International 2019 (Jul. 2019)</b> , "An Immersive Brain Painting: The Effects of Brain Painting in VR Environment"	Orlando, FL
[Poster]	<b>ACM CHI Conference on Human Factors in Computing Systems 2019 (May. 2019)</b> , "Effects of 3D Brain Painting in Virtual Reality"	Glasgow, UK
[Poster]	<b>USF Ubiquitous Sensing Poster Competition (Aug. 2018)</b> , "Deriving Trends from Meta-Data to Predict Distress in Online Communications"	Tampa, FL
[Oral]	<b>Emerging Researchers National Conference 2018 (Feb. 2018)</b> , "TRECVID Multimedia Event Detection evaluation"	Washington, D.C.
[Oral]	<b>NIST Summer Undergraduate Colloquium 2017 (Aug. 2017)</b> , "TRECVID Multimedia Event Detection evaluation"	Gaithersburg, MD

## Community Engagement

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[Demo]	<b>USF Brain Drone Race (Feb. 2019)</b> , "Mind & Machine: Students to Compete in USF's First Brain Drone Race"	Tampa, FL
[Panelist]	<b>USF Making Waves 2018 (Sept. 2018)</b> , "Partnership, Mentorship, Scholarship: Discussing faculty-student connections"	Tampa, FL
[Demo]	<b>Roboticon (Sept. 2018)</b> , "USF Neuro-Machine Interaction Brain Drone Racing Mini-Competition Demo"	Tampa, FL
[Demo]	<b>Orlando iX (Aug. 2018)</b> , "USF Neuro-Machine Interaction Brain Drone Racing Simulation Demo"	Winter Park, FL
[Demo]	<b>S.T.E.A.M. FORWARD Camp (Jul. 2018)</b> , "Brain Computer Interface Demo for Middle School kids hosted by USF, FPU, and Intel"	Haines City, FL

# Leadership Activity

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## **MIT Bitcoin Expo 2024**

*Cambridge, Massachusetts*

**CO-DIRECTOR & LEAD**

*Nov. 2023 - present*

- Oversaw the planning and execution of the prestigious MIT Bitcoin Expo, attracting industry experts, academics, and students.
- Coordinated with speakers, sponsors, and MIT staff to ensure a seamless event experience and online Hackathon.
- Led a team of volunteers in organizing workshops, panel discussions, and networking events focused on blockchain technology and its applications.
- Facilitated open discussions on Bitcoin, blockchain, and cryptocurrency, contributing to the advancement of knowledge in the field.

## **Americorps: Family Services of Rhode Island - Attendance Improvement Matters**

*Providence, Rhode Island*

**VOLUNTEER**

*Oct. 2020 - Dec. 2020*

- Mentored K-5th grade students in reading, math, and science, while focusing on maintaining attendance in school and virtually.
- Help run Walking School Bus at Harry Kizirian Elementary School, where we walk the kids to and from school from their houses.
- Help instructors work with the technology required for virtual schooling.

## **Society of Competitive Programmers**

*Tampa, Florida*

**CO-FOUNDER & VICE-PRESIDENT & AMBASSADOR**

*Jan. 2018 - Dec. 2019*

- Created a student organization that helps to foster hackathon culture at USF and supports students in their hackathon trips around the nation.
- Reached over 100 active members in a period of 7 months and helped dozens of students experience their first hackathons.
- Worked with small team of 10 officers to manage the organization's events, budget, travel grants, and outreach.
- Achieved over 20K in funding for competition and conference travel through commercial sponsorship.

## **Metropolitan Ministries**

*Tampa, Florida*

**VOLUNTEER**

*May 2018, Jun. 2020 - Sep. 2020*

- Mentored students on First Robotics team and helped them with 3D printers, app development, as well as, technical and career questions.
- Brought donated electronics (Arduinos, Amazon Alexa, servo motors, etc.) in order to spark interest in other technologies.
- Informed instructors about emerging computer science resources, including online tutorials and texts, in order to give them more tools to educate students and stay educated themselves.